

Pierluigi Billone

Mani.Mono

(2007)

per solo Springodrammo (Springdrum)

a Tashunka Witko

* *f* sempre

3 (8)

2 3 2 3

più f

3 5 2 3

f

7(8):6

(3) (irregolare)

4 2

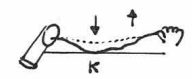
(* = siehe Spezial Spielart)

f

7(8):6

continuo e uniforme, (ma irregolare)

(3) etc..



liberamente $\text{♩} = 60$

(d)

"Elektronisches Pfeifen"

$\text{♩} = 46$ *rigoroso*

langsam (ziehen)

(mit der Hand die Schwingung unterbrechen)

(heben)

Die Feder auf die Fläche fallen lassen

$\text{♩} = 52$

6" 2" 10"

metall-Geräusch

(möglichst stabil und regelmäßige)

ff *f* *pp* *mp* *pp* ($\downarrow \uparrow$ weiter streichen)

(PP) (stabil)

schnell \downarrow langsam

$\text{♩} = 60$

16"

4"

zu (o)

Staff 1: Musical notation with notes and rests. Dynamics include *pp* (stabil), *pp*, *f*, and *f*. Performance instructions include "Sempre", "ohne ziehen", and "entfernen". A large shaded area indicates a dynamic or timbre change.

$\text{♩} = 60$

("El. Pfeifen")

Staff 2: Musical notation with notes and rests. Dynamics include *pp*, *pp*, *p*, *f*, *p*, and *pp*. Performance instructions include "ohne Schlägen", "(Kreis. Bew.)", and "heben".

Staff 3: Musical notation with notes and rests. Dynamics include *pp*, *ppp*, *p(p)*, *R(p)*, *p*, and *mp*. Performance instructions include "L.V." and "10\"".

Staff 4: Musical notation with notes and rests. Dynamics include *ppp*, *f*, *ff*, *pp*, *p*, *pp*, and *p*. Performance instructions include "L.V." and "10\"".

(pliss. lepatissimo)

Staff 5: Musical notation with notes and rests. Dynamics include *pp*, *ppp*, *mp*, *p*, and *mf*. Performance instructions include "regelmäßig! streichen" and "entfernen".